



Chess Puzzles

Volume 1

Easy



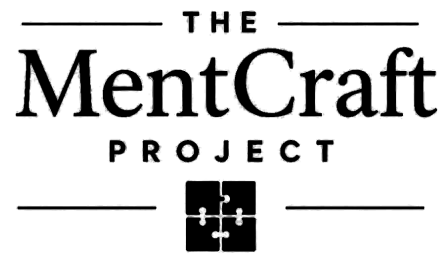
400 Puzzles + 50 Bonus Puzzles

Find the Best Move - Complete Answer Key

Legal Positions - Carefully Graded

GREAT FOR ALL AGES

Visit us at www.mentcraft.com



Chess Puzzles

Easy - Volume 1

Find the Best Move

450 Puzzles Including 50 Bonus Puzzles

For David

My son, you have a wonderful mind.
Always remain curious and never assume you know everything.

How to Get the Most Out of This Book

Every MentCraft collection starts from a simple idea: different minds grow stronger in different ways. Chess has a special place in that family. A single position can ask you to notice a hidden threat, compare tempting ideas, calculate a few moves ahead, and then trust the line that survives your own questions. It brings together pattern recognition, calculation, imagination, and the quiet satisfaction of seeing a position clearly.

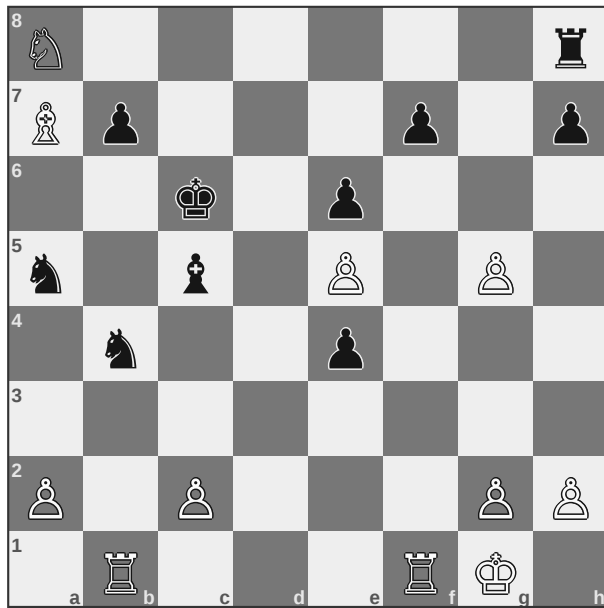
Each puzzle in this book asks one simple question: What is the best move? White is always shown at the bottom of the board, and the label beneath the diagram tells you whose turn it is. Before you turn to the solutions, give the position a little time. Look for checks, captures, threats, loose pieces, vulnerable kings, and tactical patterns - but don't stop at the first move that looks good. Ask what your opponent would play next.

This Easy volume is designed to build confidence without turning chess into a race. Some ideas will appear quickly; others will reward a second look. The aim is not only to solve more puzzles, but to become more observant, more disciplined in your calculation, and more comfortable spotting possibilities that might once have escaped you. If a puzzle makes you pause, that pause is part of the training.

You'll find 400 main puzzles and 50 bonus puzzles, followed by complete solutions in standard algebraic notation. In the solutions, x marks a capture, + a check, # checkmate, and O-O / O-O-O castling. Every published position is carefully checked for legality and a clear best move. Use the My Notes line whenever it helps you compare ideas, remember a pattern, or capture the reason a move works. Take your time, enjoy the process, and let every position make the next one a little easier to see.

Puzzle 001

EASY

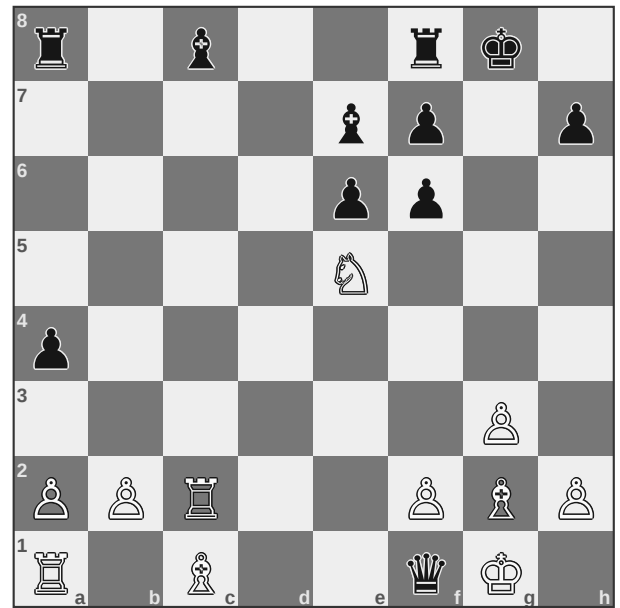
**WHITE TO MOVE**

Find the best move.

My Notes: _____

Puzzle 002

EASY

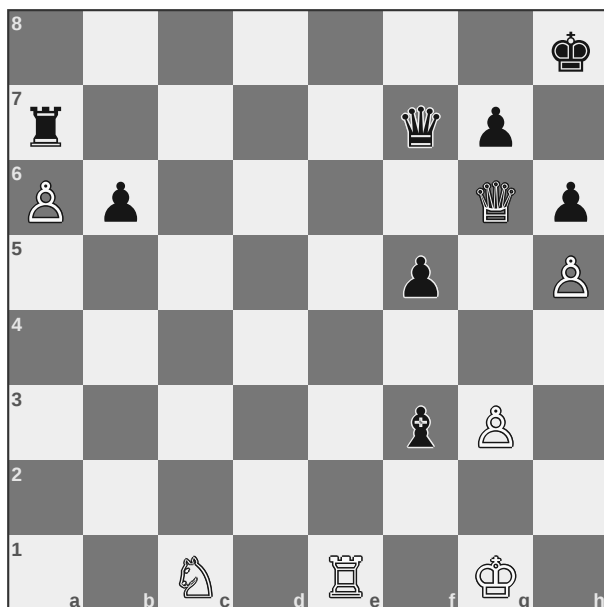
**WHITE TO MOVE**

Find the best move.

My Notes: _____

Puzzle 003

EASY

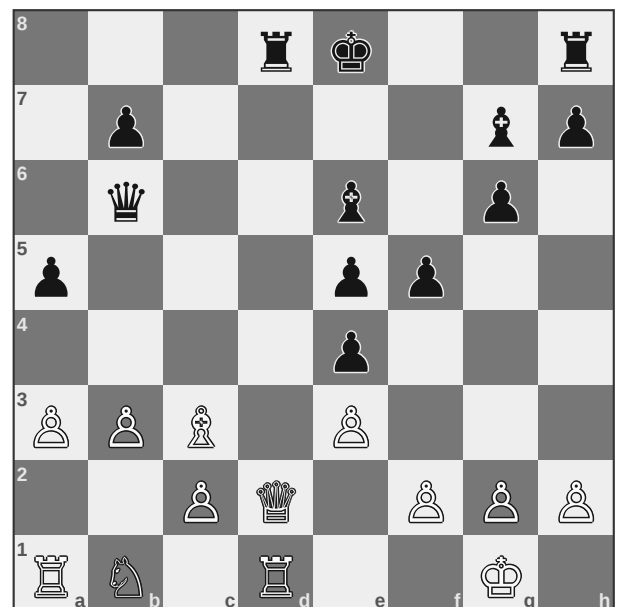
**WHITE TO MOVE**

Find the best move.

My Notes: _____

Puzzle 004

EASY

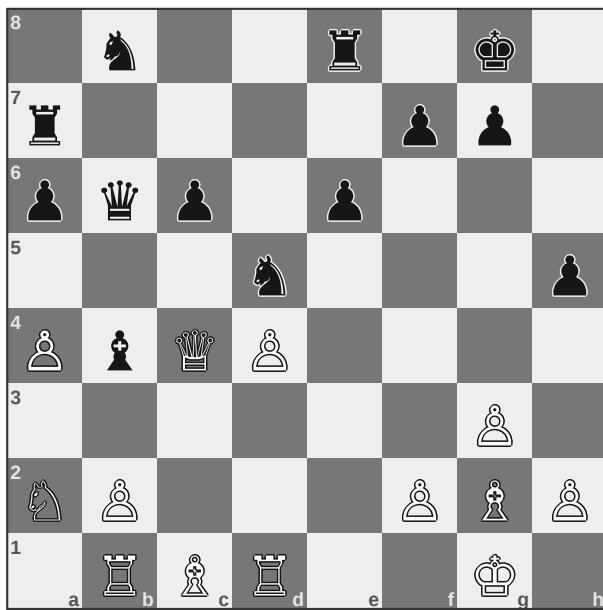
**BLACK TO MOVE**

Find the best move.

My Notes: _____

Puzzle 005

EASY

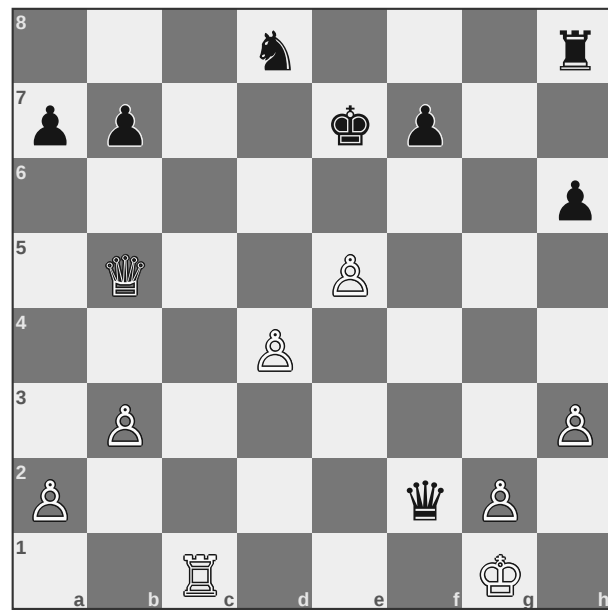
**WHITE TO MOVE**

Find the best move.

My Notes: _____

Puzzle 006

EASY

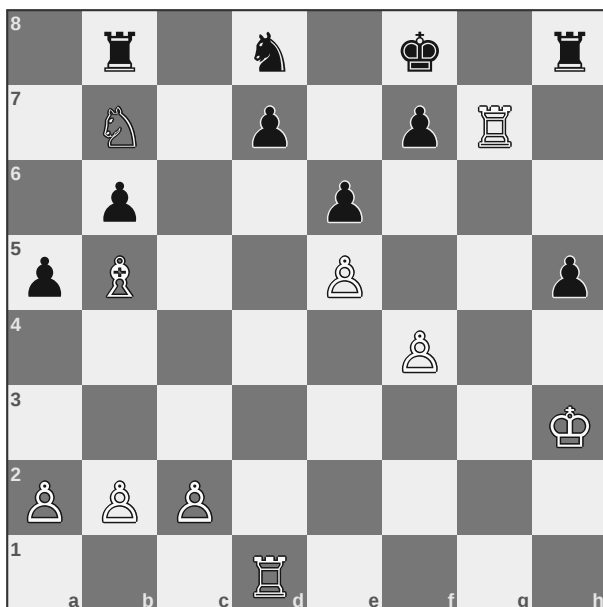
**WHITE TO MOVE**

Find the best move.

My Notes: _____

Puzzle 007

EASY

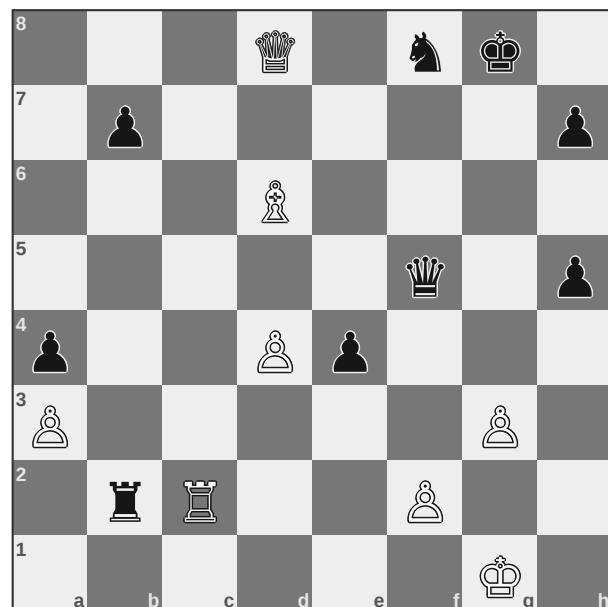
**BLACK TO MOVE**

Find the best move.

My Notes: _____

Puzzle 008

EASY

**BLACK TO MOVE**

Find the best move.

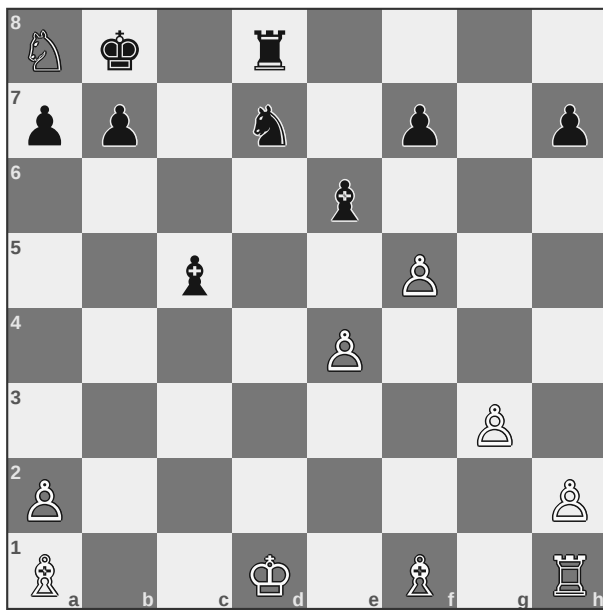
My Notes: _____

BONUS PUZZLES

Our gift to you for choosing this book.
50 extra Easy positions to keep your momentum going.

Puzzle 401

EASY

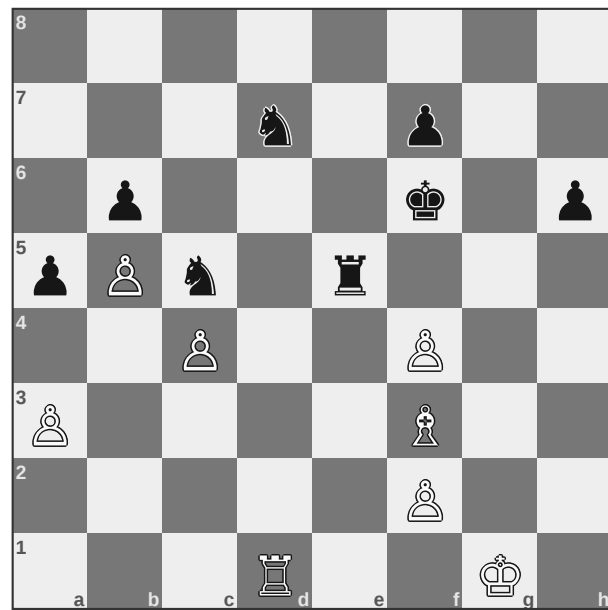
**WHITE TO MOVE**

Find the best move.

My Notes: _____

Puzzle 402

EASY

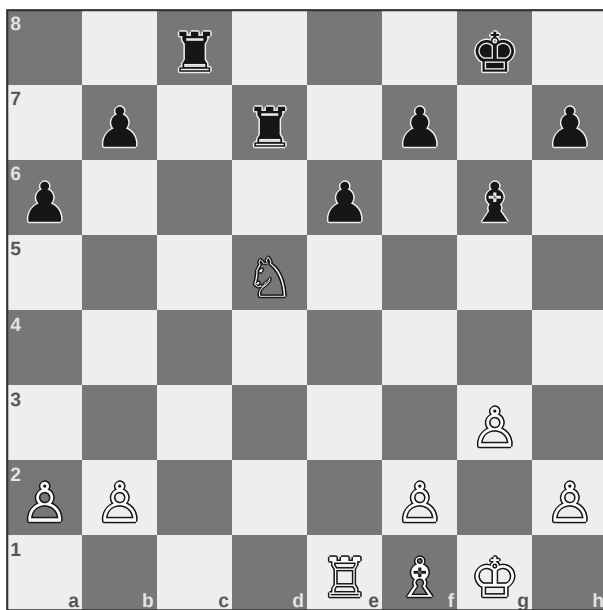
**WHITE TO MOVE**

Find the best move.

My Notes: _____

Puzzle 403

EASY

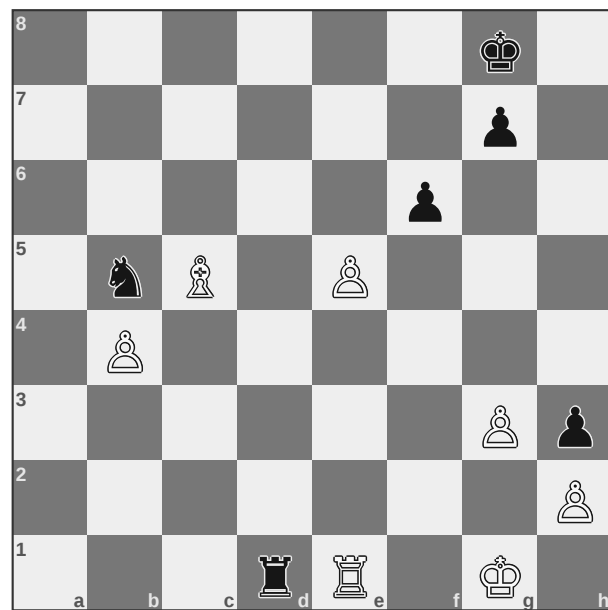
**WHITE TO MOVE**

Find the best move.

My Notes: _____

Puzzle 404

EASY

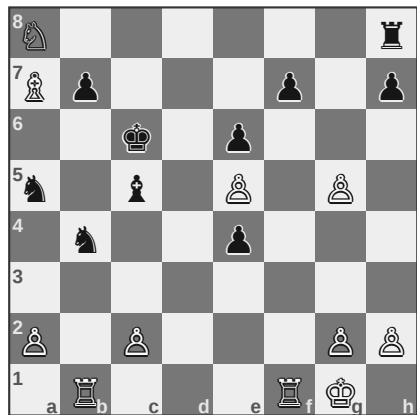
**BLACK TO MOVE**

Find the best move.

My Notes: _____

Puzzle 001

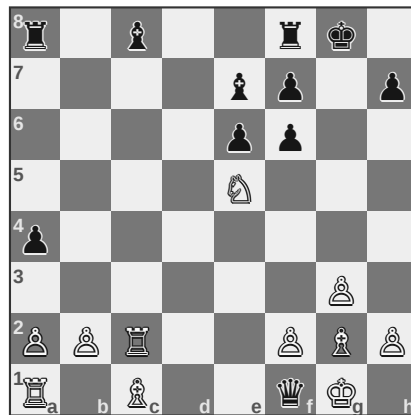
E



21. Bxc5 Kxc5 22. Nc7 Nac6

Puzzle 002

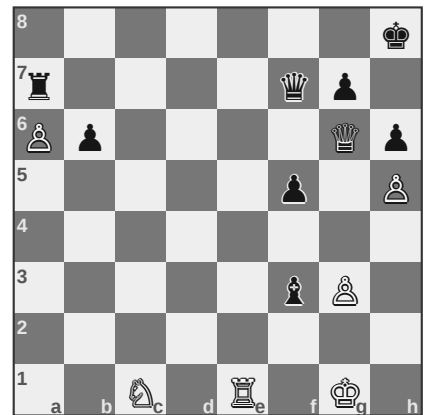
E



19. Kxf1 Ba6+ 20. Kg1 Rad8

Puzzle 003

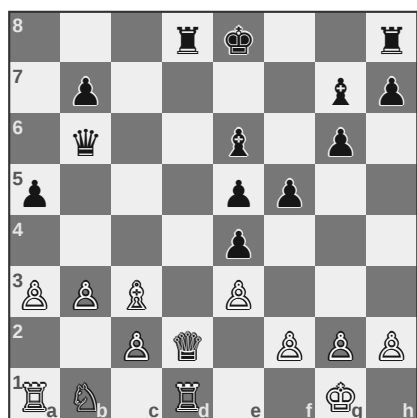
E



53. Re8+ Qxe8 54. Qxe8+ Kh7

Puzzle 004

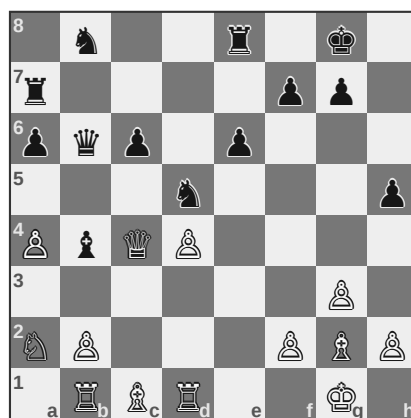
E



19... Rxd2 20. Bxd2 f4 21. Nc3

Puzzle 005

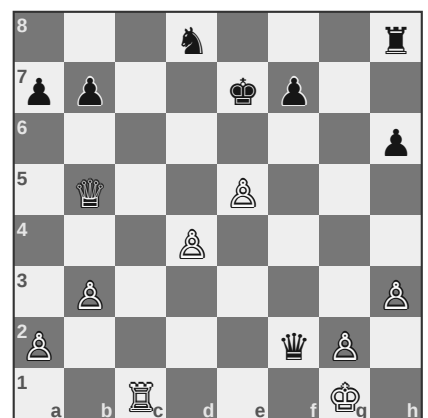
E



18. Bxd5 cxd5 19. Qxb4 Qc6

Puzzle 006

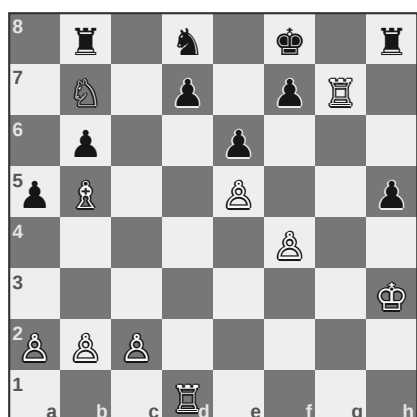
E



32. Kxf2 Kf8 33. Qc5+ Kg7

Puzzle 007

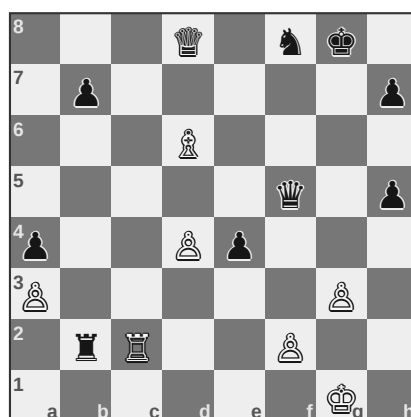
E



26... Kxg7 27. Nd6 Nc6 28. a3

Puzzle 008

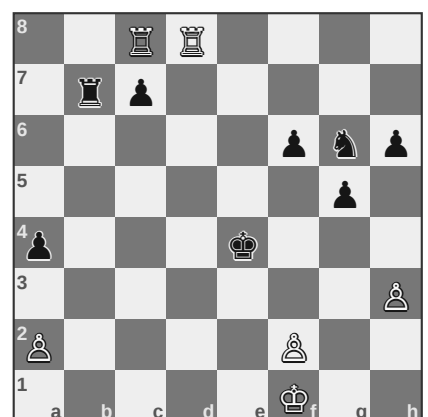
E



43... Rxc2 44. Bf4 Rc6 45. Qe7

Puzzle 009

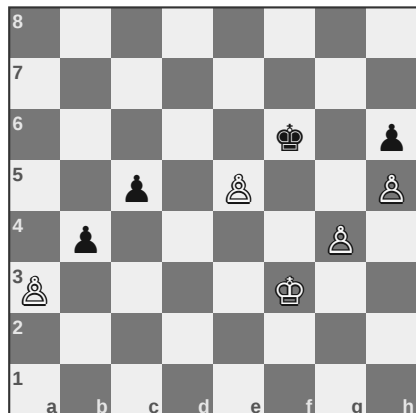
E



39... Rb1+ 40. Ke2 Nf4+ 41. Kd2

Puzzle 442

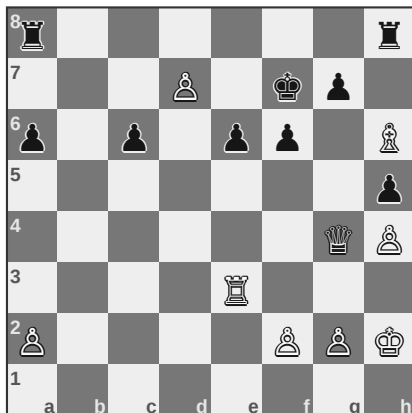
E



41... Kxe5 42. axb4 cxb4 43. Ke3

Puzzle 443

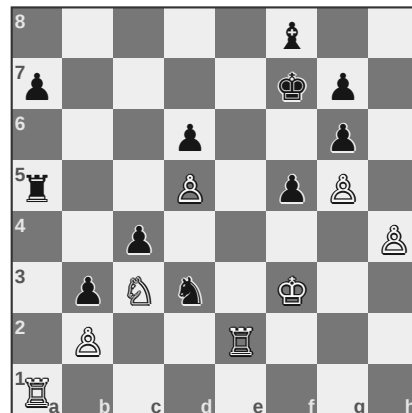
E



33... hxg4 34. Bf4 e5 35. Bxe5

Puzzle 444

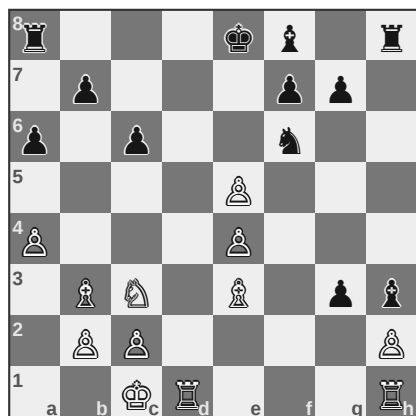
E



45. Rxa5 Ne5+ 46. Kg2 a6

Puzzle 445

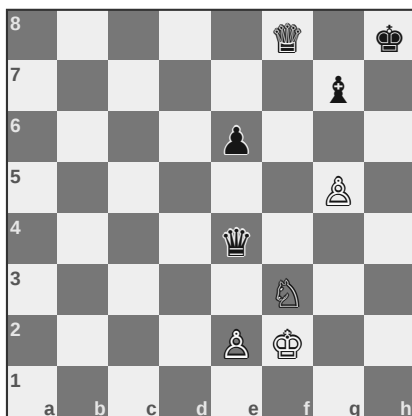
E



18. exf6 g2 19. Rhg1 gxf6

Puzzle 446

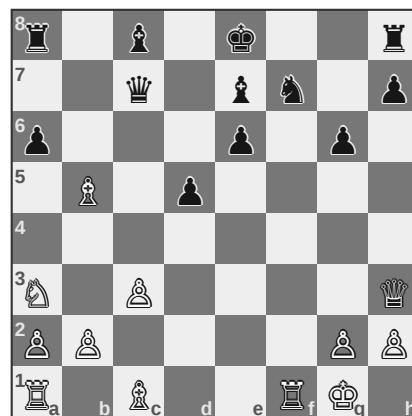
E



50... Bxf8 51. e3 Bc5 52. Nd4

Puzzle 447

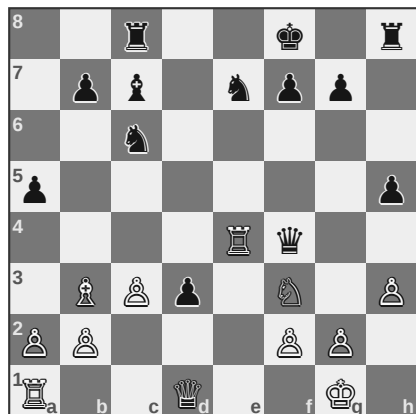
E



20... axb5 21. Rxf7 Bc5+ 22. Kh1

Puzzle 448

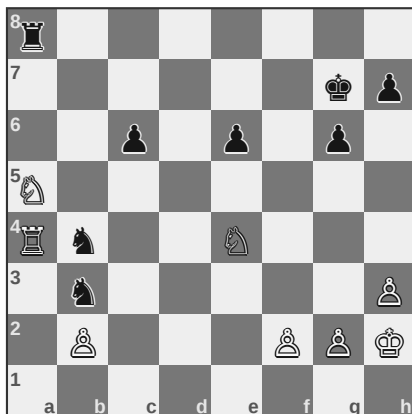
E



22. Rxf4 Bxf4 23. Qxd3 Rh6

Puzzle 449

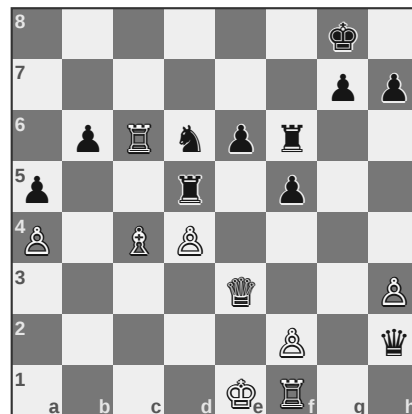
E



30. Rxb4 Nxa5 31. Nc5 Kf6

Puzzle 450

E



31. Bxd5 exd5 32. Qg3 Qxg3

The MentCraft Project starts from a simple idea: a mind that's exercised regularly stays sharper, more curious, and more capable — but not every mind sharpens the same way. Some people think best in words, others in numbers, others in shapes and spatial patterns, others in sequences of logical steps. That's why MentCraft builds puzzle collections across many different formats, each one training a different kind of mental muscle.

Chess rewards the player who can pause, notice what matters, and calculate one move further. This Easy volume is designed to build that habit one position at a time.

Each puzzle asks one simple question: What is the best move? Look for checks, captures, threats, loose pieces, vulnerable kings, and tactical patterns - then test your idea against your opponent's best reply.

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